## **Conference-Game**



11h30-12h00

Kickoff of the conference game Chairs: Lisa de Bever, SWITCH & Willi Bernhard, FFHS Plenary room



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# About the Conference-Game

A subgroup of the program committee has developed a game for the eduhub-days, with the aim of

- experiencing the theme of these eduhub-days right away
- networking with people in new ways and different constellations
- learning something about games and having fun

#### Like every game there are

- Game rules, a game objective and a winner (which is a group).

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# How the Conference-Game works

Each participant belongs to a group (14 groups in total). Each group has an object assigned to it, Check your email to see which scavenger hunt group you belong to

#### Gameplay & rules

- Start with the scavenger hunt: look out for your object. It is somewhere hidden in the venue. Press x near the object and solve the puzzle.
- The puzzle solution shows you which room your group is assigned to
- Go to your group room and look for the "conversation-carpet"
- Press x near the conversation-carpet, causing a padlet to open (also called "team-table" or "group-padlet")
- Arrange with your group and create a group-artefact in your group-padlet

#### **Game Objective**

- The group with the "best rated group-artefact wins

#### Winner-Team

- The group artefacts are evaluated on day 2 by all participants via mentimeter voting

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## Timeline

Start: now!

You can work on it during breaks, free time, evening, lunch break - whenever You have some free time

#### Tuesday

16:15–17:00 Special slot for finding Your artefact, solving the puzzle and finding Your group Willi and Lisa will be present at the fireplace for assistance and help

#### Wednesday

11:45–12.15 Closure and award of the conference game Voting of the best artefact and closure of the conference game

If You need help, feel free to find us (Willi and Lisa) whenever You want!

# Artefacts

Create an artefact within Your team!

- No limitations
- F.e. what do You do in Your break
- Or what You learned
- Your key messages
- Funny moments

- ...

If You want, write Your names on the padlet so everyone knows who belongs to which group (for the voting)

## Let the games begin!

